

RS 38:3087.4

§3087.4. Board of commissioners, appointment; tenure; vacancies; compensation

A. The district shall be governed and controlled by a board of ten commissioners, each of whom shall be a qualified elector of the state of Louisiana who resides within the limits of Richland, Madison, West Carroll, and East Carroll parishes. The members of the board of commissioners shall be appointed by the governor as follows:

(1) One member shall be appointed from a list of nominees submitted by the governing authority of Richland Parish.

(2) One member shall be appointed from a list of nominees submitted by the governing authority of Madison Parish.

(3) One member shall be appointed from a list of nominees submitted by the governing authority of West Carroll Parish.

(4) One member shall be appointed from a list of nominees submitted by the governing authority of East Carroll Parish.

(5) Six members shall be appointed at the discretion of the governor, two of whom shall be minorities.

B. Initial appointments shall be made for staggered terms as specified herein and at the termination of these initial terms of office, each term of office shall be for six years. Initial terms shall be as follows as designated by the governor:

(1) Two members, consisting of two appointments from names submitted by the governing authorities, shall be appointed for two-year terms.

(2) Two members, consisting of two appointments from names submitted by the governing authorities, shall be appointed for four-year terms.

(3) Six members, consisting of six appointments at the discretion of the governor, shall be appointed for six-year terms.

C. Any vacancy which occurs prior to the expiration of the term for which a member of the board of commissioners has been appointed shall be filled by the governor for the unexpired term.

D. Members of the board of commissioners shall receive no compensation for their services.

Acts 1992, No. 888, §2, eff. July 8, 1992; Acts 1993, No. 890, §2; Acts 2018, No. 226, §1, eff. May 15, 2018.